



Architecture comes out of a community. It's not just about a client or just about a building or just about an architect, but it takes an interconnected web of skills, talents and interests to make meaningful work.

Christopher Domin
Associate Professor of Architecture



THE UNIVERSITY OF ARIZONA

College of Architecture, Planning
& Landscape Architecture

MASTER OF ARCHITECTURE

CAPLA's Master of Architecture is an NAAB-accredited, professional STEM degree devoted to the education of tomorrow's leading architects.

The M.Arch offers pathways that vary depending on your background. Students with undergraduate studio-based architecture degrees can complete the program in two years, while others can complete the program in three years, including an immersive summer session.

The University of Arizona M.Arch combines place-based design honed in the extreme climate and exquisite landscape of the Sonoran desert with cutting-edge material and environmental research, all delivered through hands-on learning. As an M.Arch student, you will acquire a portable design sensibility, empowering you to develop critical modes of practice, regardless of where or how you practice.

In the M.Arch, you'll learn:

- How to design for climate and place
- Digital and analog techniques for design representation and exploration
- Architectural history and theory
- Passive and active building technologies
- Digital fabrication and other advanced technologies
- How design should respond to materials, fabrication and construction
- The impact of sociocultural factors on design
- How to present your work visually, verbally and materially
- How to collaborate
- Professional practices and ethics
- Design for all

CAPLA.ARIZONA.EDU/M-ARCH

CAREER OUTLOOK

Demand for trained architects is high and growing in Arizona and around the world. M.Arch graduates can expect to work in:

- Professional architectural practice
- Construction
- Consulting
- Sustainability
- Preservation
- Computer gaming
- Film and video modeling and production
- Digital fabrication and manufacturing
- Civic advocacy
- Other sectors of the building and construction industry

Graduates who go into practice will have a wide range of practice opportunities—from commercial to residential, industrial to civic, new design to adaptive reuse, all to create the living, work and recreation environments of the future.

CONTACT

CAPLA-GRAD@ARIZONA.EDU

MASTER OF ARCHITECTURE CURRICULUM



UNITS COURSE

SUMMER 1

Immersion Studio I: Space and Composition
Design Communication I

FALL 1

Immersion Studio II: Tectonic
Integrated Technologies I
History and Theory I
Design Communication II

SPRING 1

Immersion Studio III: Land Ethic
Pre-Design
Integrated Technologies II
History and Theory II

ADVANCED STANDING ENTRY

FALL 2

Comprehensive Studio I: Dwelling or Institutional
Integrated Technologies III
History and Theory III: Modern and Contemporary Architecture
Design Communication III

SPRING 2

Comprehensive Studio II: Assembly
Integrated Technologies IV
Contract Documents
History and Theory *Technical Elective*

FALL 3

Options Studio II
Master's Project Prep ■
Graduate-Level Elective
Graduate-Level Elective

SPRING 3

Master's Project ■
Ethics and Practice
Integrated Technologies: Technical Elective
Graduate-Level Elective

PROGRAM NOTES

62 units are required for program completion for those with an undergraduate studio-based architecture degree. For other incoming students, an additional 39 units (including summer immersion) are required.

Advanced Standing students (those with an undergraduate studio-based architecture degree) begin with the Fall 2 semester.

■ Request enrollment.

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3
7

ARC 510A
ARC 540A

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16

ARC 510B
ARC 521A
ARC 531
ARC 540B

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16

ARC 510C
ARC 526
ARC 521B
ARC 532

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4
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16

ARC 510D
ARC 521C
ARC 533
ARC 540C

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3
15

ARC 510E
ARC 521D
ARC 541
ARC XXX

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3
15

ARC 510F
ARC 909

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3
16

ARC 909
ARC 550C
ARC 5XX